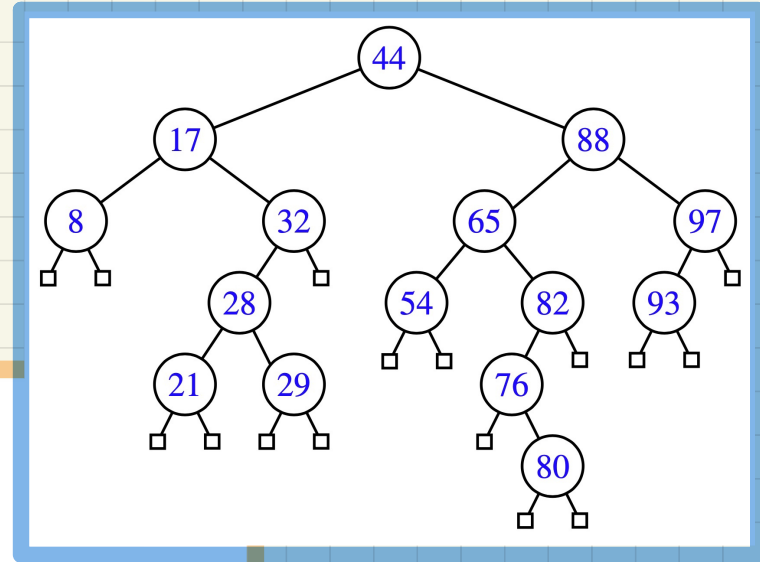


Binary Search Trees: Recursive Definition



- external node
- internal node
- + LST
- + RST



Node **p** stores
(**key(p)**, value(**p**))

Each
node **n** of **LST**
is such that
key(n) < key(p)

Each
node **n** of **RST**
is such that
key(n) > key(p)

Is a Singleton BT a BST?

Binary Search Trees: Sorting Property

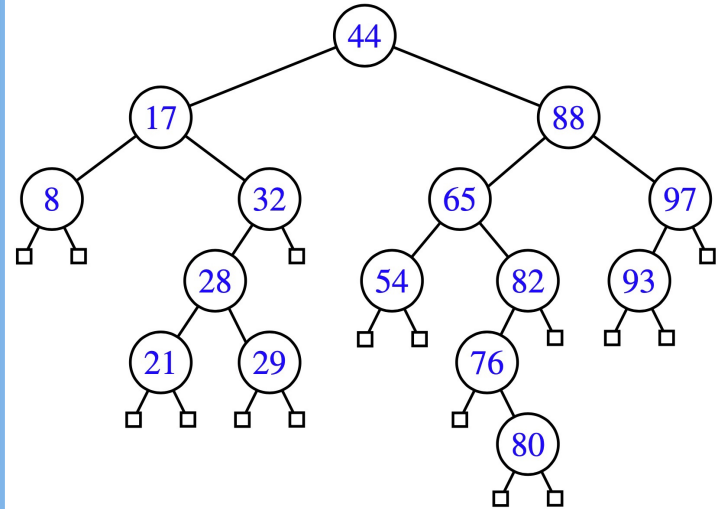


- BST: Non-Linear Structure
- In-Order Traversal

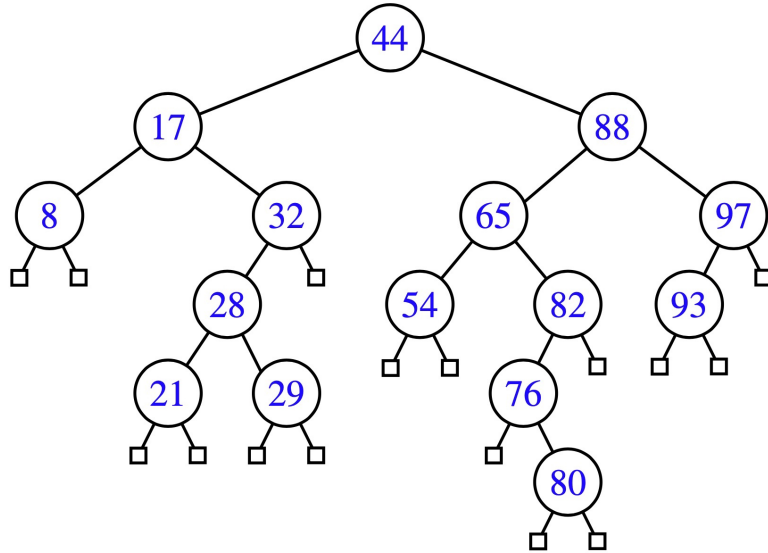
Node **p** stores
(**key(p)**, **value(p)**)

Each
node **n** of **LST**
is such that
key(n) < key(p)

Each
node **n** of **RST**
is such that
key(n) > key(p)



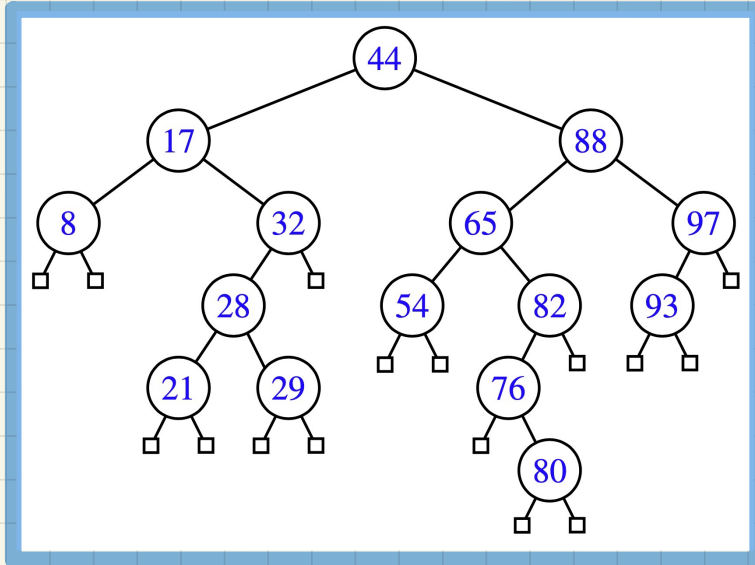
Building Sorted Seq. from In-Order Traversal on BST



Exercise: Checking the Search Property (1)

Remember: For a **BT** to be a **BST**, the **Search Property** should hold recursively on the root of each subtree.

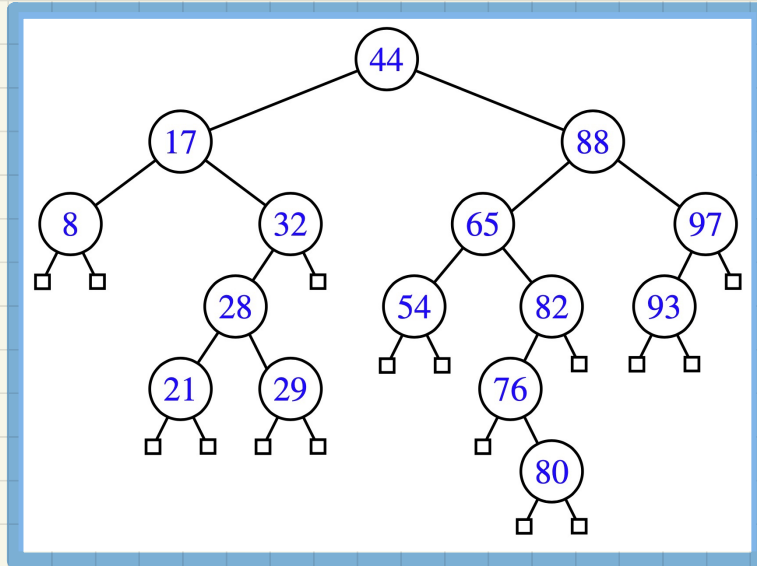
In-Order: <8, 17, 21, 28, 29, 32, 44, 54, 65, 76, 80, 82, 88, 93, 97>



Exercise: Checking the Search Property (2)

Remember: For a **BT** to be a **BST**, the **Search Property** should hold recursively on the root of each subtree.

In-Order: <8, 17, 21, 28, 29, 32, 44, 54, 65, 76, 80, 82, 88, 93, 97>



Visual Summary: In-Order Traversal on BST

Generic, Binary Tree Nodes

```
public class BSTNode<E> {  
    private int key; /* key */  
    private E value; /* value */  
    private BSTNode<E> parent; /* unique parent node */  
    private BSTNode<E> left; /* left child node */  
    private BSTNode<E> right; /* right child node */  
  
    public BSTNode() { ... }  
    public BSTNode(int key, E value) { ... }  
  
    public boolean isExternal() {  
        return this.getLeft() == null && this.getRight() == null;  
    }  
    public boolean isInternal() {  
        return !this.isExternal();  
    }  
    public int getKey() { ... }  
    public void setKey(int key) { ... }  
    public E getValue() { ... }  
    public void setValue(E value) { ... }  
    public BSTNode<E> getParent() { ... }  
    public void setParent(BSTNode<E> parent) { ... }  
    public BSTNode<E> getLeft() { ... }  
    public void setLeft(BSTNode<E> left) { ... }  
    public BSTNode<E> getRight() { ... }  
    public void setRight(BSTNode<E> right) { ... }  
}
```

Compare:

+ prev ref.

+ next ref.

in a DLN.



Generic, Binary Tree Nodes - Traversal

```
import java.util.ArrayList;
public class BSTUtilities<E> {
    public ArrayList<BSTNode<E>> inOrderTraversal(BSTNode<E> root) {
        ArrayList<BSTNode<E>> result = null;
        if(root.isInternal()) {
            result = new ArrayList<>();

            if(root.getLeft().isInternal) {
                result.addAll(inOrderTraversal(root.getLeft()));
            }

            result.add(root);

            if(root.getRight().isInternal) {
                result.addAll(inOrderTraversal(root.getRight()));
            }
        }
        return result;
    }
}
```



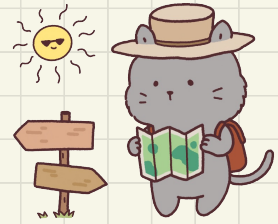
Tracing: Constructing and Traversing a **BST**

```
@Test
public void test_binary_search_trees_construction() {
    BSTNode<String> n28 = new BSTNode<>(28, "alan");
    BSTNode<String> n21 = new BSTNode<>(21, "mark");
    BSTNode<String> n35 = new BSTNode<>(35, "tom");
    BSTNode<String> extN1 = new BSTNode<>();
    BSTNode<String> extN2 = new BSTNode<>();
    BSTNode<String> extN3 = new BSTNode<>();
    BSTNode<String> extN4 = new BSTNode<>();
    n28.setLeft(n21); n21.setParent(n28);
    n28.setRight(n35); n35.setParent(n28);
    n21.setLeft(extN1); extN1.setParent(n21);
    n21.setRight(extN2); extN2.setParent(n21);
    n35.setLeft(extN3); extN3.setParent(n35);
    n35.setRight(extN4); extN4.setParent(n35);
    BSTUtilities<String> u = new BSTUtilities<>();
    ArrayList<BSTNode<String>> inOrderList = u.inOrderTraversal(n28);
    assertTrue(inOrderList.size() == 3);
    assertEquals(21, inOrderList.get(0).getKey());
    assertEquals("mark", inOrderList.get(0).getValue());
    assertEquals(28, inOrderList.get(1).getKey());
    assertEquals("alan", inOrderList.get(1).getValue());
    assertEquals(35, inOrderList.get(2).getKey());
    assertEquals("tom", inOrderList.get(2).getValue());
}
```

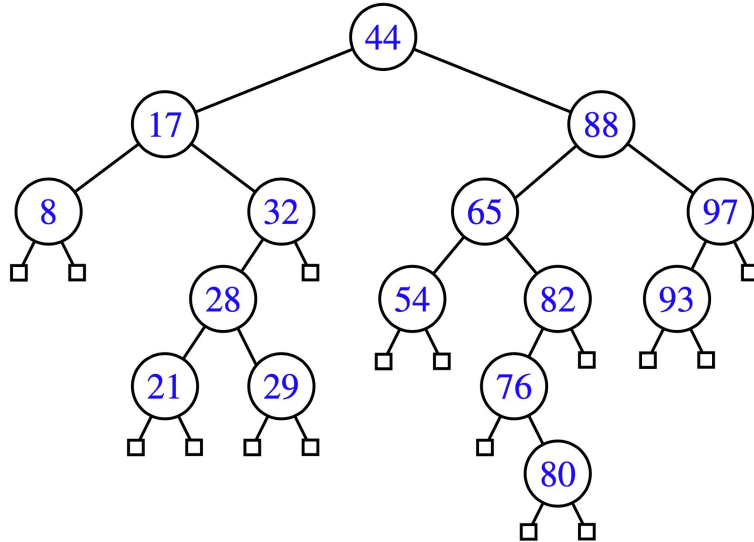


parent	
key	value
left	right

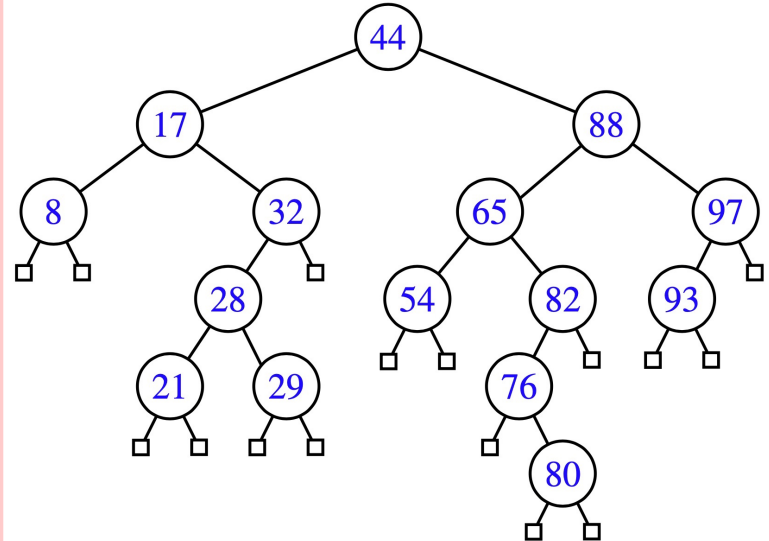
BST Operation: Searching a Key



Search key 65



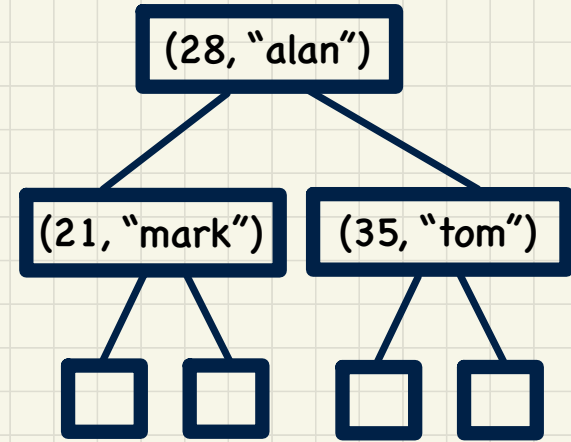
Search key 68



Tracing: Searching through a BST

@Test

```
public void test_binary_search_trees_search() {  
    BSTNode<String> n28 = new BSTNode<>(28, "alan");  
    BSTNode<String> n21 = new BSTNode<>(21, "mark");  
    BSTNode<String> n35 = new BSTNode<>(35, "tom");  
    BSTNode<String> extN1 = new BSTNode<>();  
    BSTNode<String> extN2 = new BSTNode<>();  
    BSTNode<String> extN3 = new BSTNode<>();  
    BSTNode<String> extN4 = new BSTNode<>();  
    n28.setLeft(n21); n21.setParent(n28);  
    n28.setRight(n35); n35.setParent(n28);  
    n21.setLeft(extN1); extN1.setParent(n21);  
    n21.setRight(extN2); extN2.setParent(n21);  
    n35.setLeft(extN3); extN3.setParent(n35);  
    n35.setRight(extN4); extN4.setParent(n35);  
  
    BSTUtilities<String> u = new BSTUtilities<>();  
    /* search existing keys */  
    assertTrue(n28 == u.search(n28, 28));  
    assertTrue(n21 == u.search(n28, 21));  
    assertTrue(n35 == u.search(n28, 35));  
    /* search non-existing keys */  
    assertTrue(extN1 == u.search(n28, 17)); /* *17* < 21 */  
    assertTrue(extN2 == u.search(n28, 23)); /* 21 < *23* < 28 */  
    assertTrue(extN3 == u.search(n28, 33)); /* 28 < *33* < 35 */  
    assertTrue(extN4 == u.search(n28, 38)); /* 35 < *38* */  
}
```



Running Time: Search on a BST

```
public BSTNode<E> search(BSTNode<E> p, int k) {  
    BSTNode<E> result = null;  
    if(p.isExternal()) {  
        result = p; /* unsuccessful search */  
    }  
    else if(p.getKey() == k) {  
        result = p; /* successful search */  
    }  
    else if(k < p.getKey()) {  
        result = search(p.getLeft(), k);  
    }  
    else if(k > p.getKey()) {  
        result = search(p.getRight(), k);  
    }  
    return result;  
}
```

Height

h

Tree T:



Time per level

----- $O(1)$

----- $O(1)$

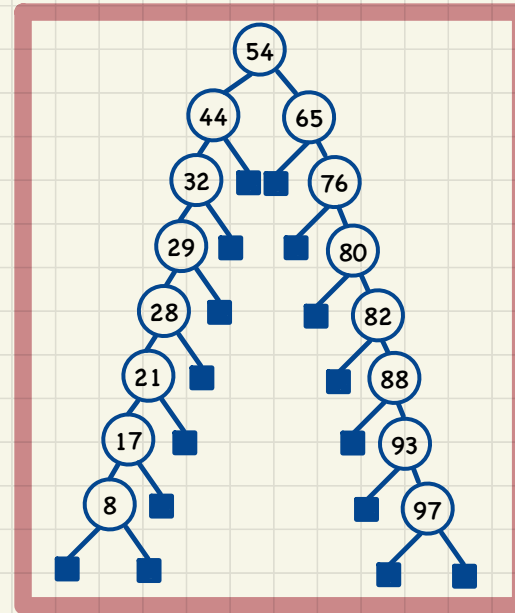
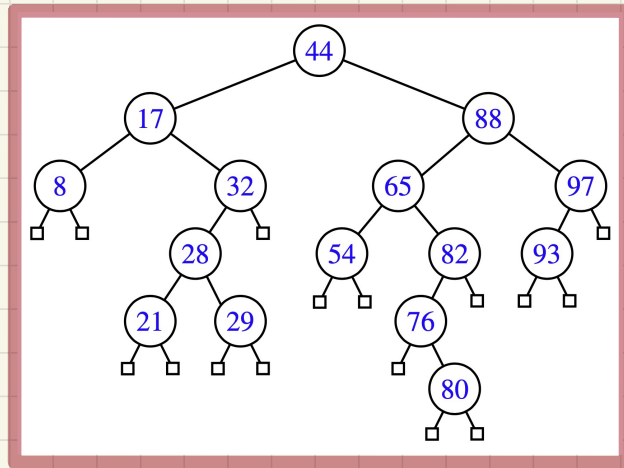
----- $O(1)$

⋮

⋮

Total time: $O(h)$

Binary Search: **Non-Linear** vs. **Linear** Structures



0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
8	17	21	28	29	32	44	54	65	76	80	82	88	93	97

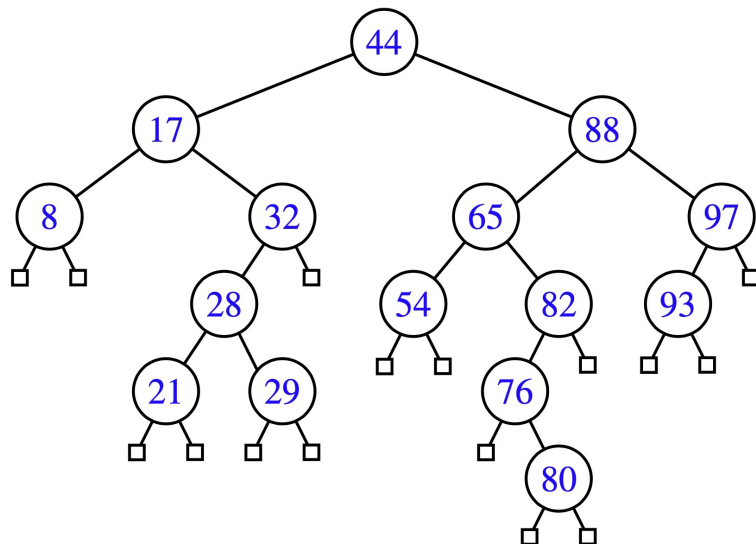
REVIEW



Visualizing BST Operation: Insertion



Insert Entry (28, "suyeon")



Insert Entry (68, "yuna")

